General Terms

* Galaxies Deck - A deck of cards that is used to initialize the game's setup. (this might just be randomized and not ever shown to the player)
* The Galaxy - Ring of cards in the center of the play area
* Star - A card inthe Galaxy that contains Fuel.
* Planet - A card in the Galaxy that contains Fuel. Planets usually carry more fuel than Stars. These cards can also reap additional rewards such as +1 card to Players Hand.
* Escape Pod - A care required the end the game early. An Escape Pod may only be used after a certain number of Fuel has been attained by a Player.
* Scalvage Drone - Delivers Fuel back from a Planet or Star
* Disable - This card cannot be destroyed, cannot grant Fuel, and shouldn't be counted or considered when other Planets explode around it. If a card directly targets a disabled card, the attack fails and no damage is dealt.
* Reveal - To turn a card from face-down to face-up in the Galaxy
* Deploy - To bring a card from the Players Hand into Play, resolving its action.